

Haolun Bian

Email: jwhy8878@gmail.com | Phone: +1 3854567858 | Male

Portfolio: <https://www.haolunbian.com/>

Education

2022.8 -2026.5: University of Utah (Bachelor) - Games major, Music Technology minor

Related courses: Capstone (A-), Level Design (A), Storycrafting for Games (A), Mobile Game Design (A-), Trad Game Development (A), Alt Game Development (A), Intro to Video Game Audio (A), Interactive Machinima (A), Ethics in Videogames (A-), Music Theory (A), Music Appreciation (A), World Music (A), Comp. Music Techniques (A), Recording Techniques (A)

2019.12-2022.1: Green River College (Associate) - Music major

Relevant courses: Music Theory (A), Piano Performance (A)

Project

2024.9-2025.4: Clay Beats - Composer, Music technical guidance, Audio Design, Music Design

- A music rhythm game in the style of cute cats in the second dimension;
- Design the logic of music playback in the game;
- Produce theme songs and some rhythm game music;
- The game has been launched on Steam.

2024.8-today: Rhythm Player - Composer, Audio Design, Music Design

- A combination of rhythm game and DBG, a fast-paced card game;
- Produce theme songs and rhythm game music.
- Produce game music playback logic and sound effects.

2024.9-2024.12: Blood&Steel - Composer, Game Writer, Motion Capture, Animator

- This is an interactive movie that tells the story of a boxer fighting against a machine boxing trend;
- Designed part of the plot;
- Recorded motion capture and produced animation;
- Produced a boxing style battle music and a memory music.

2023.8-today: Various personal projects, including game design, music composition, game music design and game audio design, etc.

2021.11-2022.01: Psychology: Understanding mental health and mental illness - First author

- Study the clinical application of music therapy for anxiety disorders;
- Professor evaluation is excellent and has been hired to produce papers.

Internship

2021.9-2021.11: Facebook, Social media marketing strategy

- Research on Viking cruises and Facebook holiday themes, learning how to promote marketing through social media during the holiday season;
- Analyzed the similarities and differences of social media marketing strategies of other cruise companies, and made plans for Viking Cruise's holiday social media marketing, which was well received.

Skill

- Piano performance: Shanghai Conservatory of Music performance level, once studied under the famous Chinese

musician Wang Jianzhong and the famous Chinese piano educator Tian Mei, and won many awards.

- Game design: Proficient in game audio and music design, understand level, system and narrative design, have the ability to build gameplay and write complete planning documents, can efficiently collaborate to promote projects, and is good at exploring creativity from the fusion of narrative, mechanism and sound.
- Composition: Have strong composition ability, solid music theory foundation and music appreciation ability, have their own insights into music of various genres, can deeply match with game design ability, and produce music that suits the game.
- Audio: Have strong audio design ability, can independently carry out complete audio design, production and dubbing of games (including PV, game body, etc.).
- Software: UE5 (familiar with blueprint), Musescore, Logic Pro, Wwise (251), Unity, Reaper, Ps, Pr.

Awards (part)

2009:

- “San Carlo Cup” Shanghai Youth Piano Competition, First Prize
- “Pearl River · Kayserburg Cup” National Youth Piano Competition, Second Prize (National)

2010:

- “Helen Cup” Shanghai International Youth Piano Competition, Gold Prize
- “Strauss Cup” Yangtze Delta Youth Piano Invitational, Shanghai Spring International Music Festival, First Prize

2011:

- Internationaler Deutscher Irmeler-Klavirerwettbewerb, First Prize

2012:

- “Happy China” Youth Art Exchange Festival, First Prize
- 5th Shanghai International Youth Piano Competition, Silver Prize

2013:

- Poly Symphony Cup National Piano Elite Competition for Outstanding Chinese Students (Grand Final), Gold Prize
- 6th Shanghai International Youth Piano Competition, Gold Prize
- 10th Shanghai International Piano Masterclass & 1st “Hailun Cup” China Piano Open Competition (National Final), Second Prize

2014:

- Shanghai Student Arts Competition, Piano Category, Gold Prize

2015:

- Performance Level in the Music Theory Examination of the Shanghai Conservatory of Music Social Art Level Examination.
- Singapore International Youth Piano Competition, First Prize
- “Shanghai Young Musicians” Selection Competition, Gold Prize

2016:

- Performance Level in Piano Performance Examination of the Shanghai Conservatory of Music Social Art Level Examination.
- Chopin International Youth Piano Competition (National Final), Silver Prize
- China International Piano Art Festival · Boya Award, First Prize

2017:

- Shanghai Student Arts Competition, Piano Category, Silver Prize

2019:

- 6th “Helen Star of Hope” Piano Showcase, Shanghai, Bronze Prize